

# Package ‘polyMatrix’

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**Version** 0.9.16

**Title** Infrastructure for Manipulation Polynomial Matrices

## Description

Implementation of class “polyMatrix” for storing a matrix of polynomials and implements basic matrix operations; including a determinant and characteristic polynomial. It is based on the package ‘polynom’ and uses a lot of its methods to implement matrix operations. This package includes 3 methods of triangularization of polynomial matrices: Extended Euclidean algorithm which is most classical but numerically unstable; Sylvester algorithm based on LQ decomposition; Interpolation algorithm is based on LQ decomposition and Newton interpolation. Both methods are described in D. Henrion & M. Sebek, Reliable numerical methods for polynomial matrix triangularization, IEEE Transactions on Automatic Control (Volume 44, Issue 3, Mar 1999, Pages 497-508) <[doi:10.1109/9.751344](https://doi.org/10.1109/9.751344)> and in Salah Labhalla, Henri Lombardi & Roger Marlin, Algorithmes de calcul de la reduction de Hermite d’une matrice a coefficients polynomeaux, Theoretical Computer Science (Volume 161, Issue 1-2, July 1996, Pages 69-92) <[doi:10.1016/0304-3975\(95\)00090-9](https://doi.org/10.1016/0304-3975(95)00090-9)>.

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---

adjoint	<i>Adjugate or classical adjoint of a square matrix</i>
---------	---

---

**Description**

The adjugate or classical adjoint of a square matrix is the transpose of its cofactor matrix. It is also occasionally known as adjunct matrix, though this nomenclature appears to have been decreased in usage.

**Usage**

```
adjoint(x)

## S4 method for signature 'polyMatrix'
adjoint(x)
```

**Arguments**

x                    a matrix

**Methods (by class)**

- polyMatrix: adjugate of polynomial matrix DON'T UNDERSTAND!!!

---

cbind	<i>Combine polynomial matrices by rows or columns</i>
-------	---

---

**Description**

Combine polynomial matrices by rows or columns

**Usage**

```
cbind(..., deparse.level = 1)

rbind(..., deparse.level = 1)
```

**Arguments**

...                    (generalized) vectors or matrices. If any of the objects is a polynomial matrix  
deparse.level        details in the base function, polynomial matrices doesn't use this argument

**Value**

if at least one argument is a polynomial matrix, the result will be a combined polynomial matrix. Otherwise, the base package implementation `base::cbind()` or `base::rbind()` will be called.

**Functions**

- rbind: row based bind DON'T UNDERSTAND.. !!!

**See Also**

[base::cbind\(\)](#)

---

charpolynom

*Characteristic polynomial of a matrix*

---

**Description**

Characteristic polynomial of a matrix

**Usage**

```
charpolynom(x)
```

```
## S4 method for signature 'matrix'
```

```
charpolynom(x)
```

```
## S4 method for signature 'polynomial'
```

```
charpolynom(x)
```

```
## S4 method for signature 'polyMatrix'
```

```
charpolynom(x)
```

```
## S4 method for signature 'polyMatrixCharPolynomial,ANY'
```

```
x[[i]]
```

```
## S4 method for signature 'polyMatrixCharPolynomial'
```

```
degree(x)
```

```
## S4 method for signature 'polyMatrixCharPolynomial'
```

```
predict(object, newdata)
```

```
## S4 method for signature 'polyMatrixCharPolynomial'
```

```
show(object)
```

**Arguments**

x                    an matrix

i                    the degree of the polynomial coefficient to be extract

object              an R object

newdata             the value to be evaluated

**Details**

The characteristic polynom of a polynomial matrix is a polynom with polynomial coefficients.

**Value**

When the input is a numerical matrix of matrix class the value is a polynomial object.

When the input is a polyMatrix object then the value is polyMatrixCharClass class object,

**Methods (by class)**

- matrix: for numerical matrix it is a polynomial with numerical coefficients
- polynomial: for polynomial it treats as a matrix 1x1
- polyMatrix: for polynomial matrix has polynomial coefficients
- x = polyMatrixCharPolynomial, i = ANY: get polynomial coefficient of characteristic polynomial
- polyMatrixCharPolynomial: the degree of char polynomial of polynomial matrix
- polyMatrixCharPolynomial: the value of char polynomial in a polynomial point
- polyMatrixCharPolynomial: prints out a text representation of a characteristic polynomial of a polynomial matrix

**See Also**

[polyMatrixCharClass](#)

**Examples**

```
# numerical matrices
m <- matrix(c(2, 1,
             -1, 0), 2, 2, byrow=TRUE)
charpolynom(m)
```

---

cofactor

*Cofactor of a matrix*

---

**Description**

Cofactor of a matrix

**Usage**

```
cofactor(x, r, c)
```

**Arguments**

x                    a matrix  
r, c                 the rows and columns

**Value**

cofactor which is a number or a polynomial

**See Also**

[adjoint\(\)](#)

---

degree	<i>Gets the maximum degree of polynomial objects</i>
--------	--

---

**Description**

Returns the maximum degree as an integer number.

**Usage**

```
degree(x)

## S4 method for signature 'numeric'
degree(x)

## S4 method for signature 'matrix'
degree(x)

## S4 method for signature 'polynomial'
degree(x)

## S4 method for signature 'polyMatrix'
degree(x)
```

**Arguments**

x                    an R objects

**Details**

By default, this function raises error for unknown type of object.

A numerical scalar can be treated as a polynomial with zero degree.

A numerical matrix has zero degree as each of its items has zero degree as well.

For polynomials this function returns the highest degree of its terms with non-zero coefficient.

**Value**

The value is an integer number which can be different from zero only for polynomial objects.

**Methods (by class)**

- `numeric`: a scalar argument always has zero degree
- `matrix`: a numerical matrix always has zero degree
- `polynomial`: the degree of a polynomial
- `polyMatrix`: the degree of a polynomial matrix is the highest degree of its elements

**Examples**

```
# numerical
degree(1) ## 0

# numerical matrix
degree(matrix(1:6, 3, 2)) ## 0

# polinomial
degree(parse.polynomial("1")) ## 0
degree(parse.polynomial("1 + x")) ## 1
degree(parse.polynomial("1 + x^3")) ## 3

# polynomial matrices
degree(parse.polyMatrix(
  "x; x^2 + 1",
  "0; 2x"))
## 2
```

---

diag	<i>Polynomial matrix Diagonals Extract or construct a diagonal polynomial matrix.</i>
------	---

---

**Description**

Polynomial matrix Diagonals Extract or construct a diagonal polynomial matrix.

**Usage**

```
diag(x = 1, nrow, ncol, names = TRUE)

## S4 method for signature 'polynomial'
diag(x, nrow, ncol)

## S4 method for signature 'polyMatrix'
diag(x)
```

**Arguments**

x	a polynomial matrix, or a polynomial, or an R object
nrow, ncol	optional dimensions for the result when x is not a matrix
names	not used for polynomial matrices

**Details**

In case of polynomial objects, `diag` has 2 distinct usage:

- x is a polynomial, returns a polynomial matrix the given diagonal and zero off-diagonal entries.
- x is a polynomial matrix, returns a vector as a polynomial matrix of diagonal elements

For polynomial, either `nrow` or `ncol` must be provided.

**Methods (by class)**

- `polynomial`: for a polynomial, returns a polynomial matrix with the given diagonal
  - `polyMatrix`: for a polynomial matrix extracts diagonal
- For polynomial matrix, neither `nrow` nor `ncol` cannot be provided.

**See Also**

Base `base::diag()` for numericals and numerical matrices

**Examples**

```
# numericals and numerical matrices
diag(matrix(1:12, 3, 4)) ## 1 5 8
diag(9, 2, 2)
##      [,1] [,2]
## [1,]   9   0
## [2,]   0   9

# polynomial
diag(parse.polynomial("1+x+3x^2"), 2, 3)
##      [,1]      [,2] [,3]
## [1,] 1 + x + 3x^2   0   0
## [2,]   0 1 + x + 3x^2   0

# polynomial matrix
diag(parse.polyMatrix(
  "-3 + x^2, 2 + 4 x, -x^2",
  " 1,      2, 3 + x",
  " 2x,     0, 2 - 3x"
))
```



```
##           [,1] [,2] [,3]
## [1,] -3 + x^2      2  2 - 3x
```

---

GCD

*GCD for polynomial matrices*


---

### Description

The greatest common divisor of polynomials or polynomial matrices.

### Usage

```
GCD(...)
```

```
## S4 method for signature 'polyMatrix'
```

```
GCD(...)
```

### Arguments

```
...          a list of polynomial objects
```

### Methods (by class)

- `polyMatrix`: the greatest common divisor of all elements of the polynomial matrix

### See Also

polynomial implementation [polynom::GCD\(\)](#) and [LCM\(\)](#)

### Examples

```
# GCD of polynomial matrix

GCD(parse.polyMatrix(
  " 1 - x, 1 - x^2, 1 + 2*x + x^2",
  "x - x^2, 1 + x, 1 - 2*x + x^2"
)) ## 1
```

inv *Inverse polynomial matrix*

---

**Description**

During inversion we will try to round elements to zero.

**Usage**

```
inv(x, eps = ZERO_EPS)
```

**Arguments**

x	a polynomial matrix
eps	zero threshold

**Details**

Right now only matrices with numerical determinant are supported.

---

is.polyMatrix *Check if object is polyMatrix*

---

**Description**

Check if object is polyMatrix

**Usage**

```
is.polyMatrix(x)
```

**Arguments**

x	an R object
---	-------------

**Value**

TRUE if object is a polynomial matrix

**Examples**

```
is.polyMatrix(c(1, 2, 3))  
is.polyMatrix(polyMatrix(0, 2, 2))
```

---

`is.proper`*Proper polynomial matrices*

---

**Description**

Tests the proper property of a polynomial matrix. A polynomial matrix is proper if the associated matrix has a full rank.

**Usage**`is.proper(pm)``is.column.proper(pm)``is.row.proper(pm)`**Arguments**

`pm` a polyMatrix object

**Details**

A polynomial matrix is column (row, full) proper (or reduced) if the associated matrix has the same rank as the number of columns (rows)

**Value**

True if object `pm` is a (row-/column-) proper matrix

**Functions**

- `is.column.proper`: tests if its argument is a column-proper matrix
- `is.row.proper`: tests if its argument is a row-proper matrix

**Examples**

```
pm <- parse.polyMatrix(  
  "-1 + 7x      , x",  
  " 3 - x + x^2, -1 + x^2 - 3 x^3"  
)  
is.column.proper(pm)  
is.row.proper(pm)  
is.proper(pm)
```

---

`is.zero`*Tests if something is zero or not*

---

### Description

Generic function to check if we can treat an object as being zero. For matrices the result is a matrix of the same size.

### Usage

```
is.zero(x, eps = ZERO_EPS)

## S4 method for signature 'polynomial'
is.zero(x, eps = ZERO_EPS)

## S4 method for signature 'polyMatrix'
is.zero(x, eps = ZERO_EPS)
```

### Arguments

<code>x</code>	An R object
<code>eps</code>	The minimal numerical value which will not be treated as zero

### Details

Different type of objects can be treated as zero in different ways:

- Numerical types can be compared by absolute value with `eps`.
- Other types should define its own method.

By default `eps = {r} ZERO_EPS`

### Value

TRUE if the object can be treated as zero

### Methods (by class)

- `polynomial`: a polynomial can be treated as zero if all its coefficients can be treated as zero
- `polyMatrix`: for a polynomial matrix every item is checked if it is zero polynomial

### See Also

[zero.round\(\)](#)

**Examples**

```

# numericals and matrices
is.zero(0) ## TRUE

is.zero(0.0001, eps=0.01) ## TRUE

is.zero(c(0, 1, 0)) ## TRUE, FALSE, TRUE

is.zero(matrix(c(1, 9, 0, 0), 2, 2))
## FALSE TRUE
## FALSE TRUE

# polynomials
is.zero(parse.polynomial("0.1 - 0.5 x")) ## FALSE
is.zero(parse.polynomial("0.0001 - 0.0005 x + 0.00002 x^2"), eps=0.01) ## TRUE

```

---

LCM

*LCM for polynomial matrices*


---

**Description**

The least common multiple of polynomials or polynomial matrices.

**Usage**

```

LCM(...)

## S4 method for signature 'polyMatrix'
LCM(...)

```

**Arguments**

... a list of polynomial objects

**Methods (by class)**

- `polyMatrix`: the least common multiple of polynomial matrices

**See Also**

polynomial implementation [polynom::GCD\(\)](#) and [GCD\(\)](#)

**Examples**

```
# LCM of polynomial matrix
LCM(parse.polyMatrix(
  " 1 - x, 1 - x^2, 1 + 2*x + x^2",
  "x - x^2, 1 + x, 1 - 2*x + x^2"
)) ## 0.25*x - 0.5*x^3 + 0.25*x^5
```

---

matrix.degree	<i>Degree of each item of the matrix</i>
---------------	--

---

**Description**

Returns a matrix obtained by applying a function `degree()` for each element of the matrix.

**Usage**

```
matrix.degree(x)

## S4 method for signature 'matrix'
matrix.degree(x)

## S4 method for signature 'polynomial'
matrix.degree(x)

## S4 method for signature 'polyMatrix'
matrix.degree(x)
```

**Arguments**

x                    an R object

**Details**

Degree of each item is calculated using `degree()` which is defined for polynomials as the highest degree of the terms with non-zero coefficients.

For convenience this function is defined for any object, but returns zero for non polynomial objects.

**Value**

If the argument is a matrix, the result is a matrix of the same size containing the degrees of the matrix items.

For a numerical matrix the value is always a zero matrix of the same size

For a polynomial the value is the degree of the polynomial

**Methods (by class)**

- `matrix`: the degree of a numerical matrix is a zero matrix for compatibility
- `polynomial`: the degree of a polynomial
- `polyMatrix`: a matrix of degrees for each polynomial item of the source matrix

**Examples**

```
# numerical matrices
matrix.degree(matrix(1:6, 2, 3))
##      [,1] [,2] [,3]
## [1,]    0    0    0
## [2,]    0    0    0

# polynomials
matrix.degree(parse.polynomial("x + 1")) ## 1
matrix.degree(parse.polynomial("x^3 + 1")) ## 3
matrix.degree(parse.polynomial("1")) ## 0

# polynomial matrices
matrix.degree(parse.polyMatrix(
  "x; x^2 + 1",
  "0; 2x"))
##      [,1] [,2]
## [1,]    1    2
## [2,]    0    1
```

---

 minor

---

*Minor of matrix item*


---

**Description**

A minor of a matrix  $A$  is the determinant of some smaller square matrix, cut down from  $A$  by removing one or more of its rows and columns. Minors obtained by removing just one row and one column from square matrices (first minors).

**Usage**

```
minor(x, r, c)
```

**Arguments**

<code>x</code>	a matrix
<code>r, c</code>	row and column

---

newton	<i>Build matrix of polynimal decomposition using Newton interpolation in Newton bais: <math>(x-x_0)</math>, <math>(x-x_0) * (x-x_1)</math></i>
--------	--

---

**Description**

Build matrix of polynimal decomposition using Newton interpolation in Newton bais:  $(x-x_0)$ ,  $(x-x_0) * (x-x_1)$

**Usage**

```
newton(C, points)
```

**Arguments**

C	Matrix of values of polinomials in columns
points	point in which the values of polynomials were got

**Value**

Matrix of coefficients in columns (from higher degree to lower)

---

parse.polyMatrix	<i>Parse polynomial matrix from strings</i>
------------------	---

---

**Description**

This is a convenient way to input a polynomial matrix.

**Usage**

```
parse.polyMatrix(..., var = "x")
```

**Arguments**

...	string or strings to parse
var	variable character. Only lower latin characters are allowed except 'e' which is reserved for numbers

**Details**

Space and tabulation characters are ignored.

Row should be divided by new line "\n" or backslash "\" (TeX style).

Elements in each row can be divided by ",", ";", "&" (TeX style)

For convenience, this function can accept multiple string. In this case each string will be treated as a new row.

This function accepts TeX matrix format.



**Value**

new polynomial matrix of polyMatrix class

**See Also**

[parse.polynomial\(\)](#)

**Examples**

```

parse.polyMatrix("      1, 2 + x",
                 "2 + 2x^2,   x^3")

# The function can suggest mistake position in case of invalid format
## Not run:
parse.polyMatrix(
  "1 + y &   2\\
   -2 &  x^2"
)
## Fail to parse polyMatrix: invalid term at position 2 in item [1, 1]

## End(Not run)

```

---

parse.polynomial	<i>Parse polynomial from string</i>
------------------	-------------------------------------

---

**Description**

Parse string representation of polynomial into a polynomial object.

**Usage**

```
parse.polynomial(s, var = "x")
```

**Arguments**

s	an string for parsing
var	an variable name

**Value**

new polynomial as polynom::polynomial object

**See Also**

[parse.polyMatrix\(\)](#)

---

polyMatrix                      *Create polyMatrix object*

---

### Description

This function will create a polynomial object from coefficient matrix or single value

### Usage

```
polyMatrix(data, nrow, ncol, degree)
```

### Arguments

data	A matrix containing matrices of coefficients or a number or a polynomial
nrow	The number of rows of a polynomial matrix. Must be positive. If data is a matrix, the default value is the number of rows of matrix data. In other cases it is a required parameter.
ncol	A number of columns of a polynomial matrix. Must be positive. If data is a matrix, the default value is the number of columns of matrix data. In other cases it is a required parameter.
degree	Degree of polynomials in the coefficient matrix. Must be zero or positive. If data is polynomial, degree can be evaluated automatically. In other case, default value is 0.

### Details

A coefficient matrix is a matrix which contains matrices of coefficients starting from lower degree to higher ones, side-by-side

### Value

new polynomial matrix of polyMatrix class

---

polyMatrix-Arith                      *Arithmetic Operators*

---

### Description

These unary and binary operators perform arithmetical operations on polynomial or numerical matrices.

**Usage**

```
## S4 method for signature 'polyMatrix,missing'
e1 + e2

## S4 method for signature 'polyMatrix,polyMatrix'
e1 + e2

## S4 method for signature 'polyMatrix,polynomial'
e1 + e2

## S4 method for signature 'polyMatrix,numeric'
e1 + e2

## S4 method for signature 'polyMatrix,matrix'
e1 + e2

## S4 method for signature 'ANY,polyMatrix'
e1 + e2

## S4 method for signature 'polyMatrix,numeric'
e1 * e2

## S4 method for signature 'polyMatrix,polynomial'
e1 * e2

## S4 method for signature 'polyMatrix,polyMatrix'
e1 * e2

## S4 method for signature 'ANY,polyMatrix'
e1 * e2

## S4 method for signature 'polyMatrix,polyMatrix'
e1 - e2

## S4 method for signature 'polyMatrix,ANY'
e1 - e2

## S4 method for signature 'ANY,polyMatrix'
e1 - e2
```

**Arguments**

e1, e2            first and second operands

**Details**

Both operands can be:

- numerical scalar

- polynomial scalar
- numerical matrix
- polynomial matrix

### Value

Unary + return same object.

Binary + with two matrix operands returns elementwise summation.

Binary + with matrix and scalar operands returns elementwise summation with scalar.

Binary \* is elementwise multiplication with matrix or scalar operands.

Unary - return a matrix with changed sign.

Binary '-' of matrices or scalar operands returns matrix subtraction.

### Functions

- +, polyMatrix, missing-method: unary +
- -, polyMatrix, polyMatrix-method: unary -

---

polyMatrix-class      *A class to represent a matrix of polynomials*

---

### Description

A class to represent a matrix of polynomials

### Usage

```
## S4 method for signature 'polyMatrix,numeric'
x[[i]]
```

```
## S4 method for signature 'polyMatrix'
det(x)
```

```
## S4 method for signature 'polyMatrix'
nrow(x)
```

```
## S4 method for signature 'polynomial'
nrow(x)
```

```
## S4 method for signature 'polyMatrix'
ncol(x)
```

```
## S4 method for signature 'polynomial'
ncol(x)
```

```

## S4 method for signature 'polyMatrix'
dim(x)

## S4 method for signature 'polyMatrix'
predict(object, newdata)

## S4 method for signature 'polyMatrix'
round(x, digits = 0)

## S4 method for signature 'polyMatrix'
show(object)

## S4 method for signature 'polyMatrix,polyMatrix'
e1 == e2

## S4 method for signature 'polyMatrix,polynomial'
e1 == e2

## S4 method for signature 'polyMatrix,matrix'
e1 == e2

## S4 method for signature 'polyMatrix,numeric'
e1 == e2

## S4 method for signature 'ANY,polyMatrix'
e1 == e2

## S4 method for signature 'polyMatrix,ANY'
e1 != e2

## S4 method for signature 'ANY,polyMatrix'
e1 != e2

```

### Arguments

x	a matrix object
i	the degree of the matrix of coefficient to be extracted
object	an R object
newdata	the value to be evaluated
digits	an integer indicating the number of decimal places (round) or significant digits (signif) to be used
e1	an left operand
e2	an right operand

### Methods (by generic)

- `[[`: get coefficient matrix by degree

- det: determinant of a polynomial matrix
- nrow: the number of rows of a polynomial matrix
- nrow: a polynomial has only one row
- ncol: the number of columns of a polynomial matrix
- ncol: a polynomial has only one column
- dim: the dimension of a polynomial matrix
- predict: the value of a polynomial matrix in a point
- round: rounding of a polynomial matrix is rounding of polynomial coefficients
- show: prints out a text representation of a polynomial matrix
- ==: equal operator for two polynomial matrices, result is a boolean matrix
- ==: equal operator for polynomial matrix and polynomial, result is a matrix
- ==: equal operator for polynomial and numerical matrices
- ==: equal operator for polynomial matrix and number, result is a matrix
- ==: equal operator for any object and polynomial matrix
- !=: not equal operator
- !=: not equal operator

### Slots

- coef A matrix of coefficients which are joined into one matrix from lower degree to higher  
 ncol The actual number of columns in the polynomial matrix

### Examples

```
# create a new polynomial matrix by parsing strings
pm <- parse.polyMatrix(
  "x; 1 + x^2; 3 x - x^2",
  "1; 1 + x^3; - x + x^3"
)

# get coefficient matrix for degree 0
pm[[0]]
##      [,1] [,2] [,3]
## [1,]   0   1   0
## [2,]   1   1   0
# get coefficient matrix for degree 1
pm[[1]]
##      [,1] [,2] [,3]
## [1,]   1   0   3
## [2,]   0   0  -1

# dimensions
nrow(pm) ## 2
```

```

ncol(pm) ## 3

dim(pm) ## [1] 2 3

# round
round(parse.polyMatrix(
  "      1.0001 - x,          1 - x^2, 1 + 2.0003*x + x^2",
  "0.0001 + x - x^2, 1 + x + 0.0001 x^2, 1 - 2*x + x^2"
))
##           [,1]      [,2]          [,3]
## [1,]      1 - x    1 - x^2    1 + 2x + x^2
## [2,]      x - x^2    1 + x    1 - 2x + x^2

# print out a polynomial matrix
show(parse.polyMatrix(
  "      1.0001 - x,          1 - x^2, 1 + 2.0003*x + x^2",
  "0.0001 + x - x^2,          1 + x, 1 - 2*x + x^2",
  "      12.3 x^3,  2 + 3.5 x + x^4, -0.7 + 1.6e-3 x^3"
))
##           [,1]          [,2]          [,3]
## [1,]      1.0001 - x          1 - x^2    1 + 2.0003x + x^2
## [2,] 1e-04 + x - x^2          1 + x      1 - 2x + x^2
## [3,]      12.3x^3    2 + 3.5x + x^4    -0.7 + 0.0016x^3

```

---

polyMatrix.apply      *Apply for polynomial matrix*

---

## Description

Apply function to each element of matrix

## Usage

```
polyMatrix.apply(x, f)
```

## Arguments

x                    an polynomial matrix  
f                    an function with only one argument

---

polyMatrixCharPolynomial-class

*A class to represent characteristic polynomial of a polynomial matrix*

---

### Description

Characteristic polynomial of a polynomial matrix is a polynomial with polynomial coefficients

---

t,polyMatrix-method    *Polynomial matrix transpose*

---

### Description

Given a polyMatrix, t returns the transpose of x

### Usage

```
## S4 method for signature 'polyMatrix'
t(x)
```

### Arguments

x                    a polyMatrix

### See Also

[base::t\(\)](#) for numerical matrix tranpose

### Examples

```
pm <- parse.polyMatrix("1, x, x^2",
                       "x, 1, x^3")
t(pm)
##      [,1] [,2]
## [1,]    1    x
## [2,]    x    1
## [3,]   x^2   x^3
```



---

tr	<i>Trace of a 'matrix' or 'polyMatrix' class matrix</i>
----	---

---

## Description

Trace of a matrix is the sum of the diagonal elements of the given matrix.

## Usage

```
tr(x)
```

## Arguments

x                    a matrix or a polynomial matrix

## Details

If the given matrix is a polynomial matrix, the result will be a polynomial.

## Value

Returns the trace of the given matrix as a number or a polynomial.

## Examples

```
# numerical matrices
m <- matrix(1:12, 3, 4)
##      [,1] [,2] [,3] [,4]
## [1,]  1   4   7  10
## [2,]  2   5   8  11
## [3,]  3   6   9  12
tr(m) ## 15

# polynomial matrix
pm <- parse.polyMatrix(
  "-3 + x^2, 2 + 4 x, -x^2",
  "      1,      2, 3 + x",
  "      2*x,      0, 2 - 3 x"
)
tr(pm) ## 1 - 3*x + x^2
```

---

triang\_Interpolation    *Triangularization of a polynomial matrix by interpolation method*

---

### Description

The parameters `point_vector`, `round_digits` can significantly affect the result.

### Usage

```
triang_Interpolation(
  pm,
  point_vector,
  round_digits = 5,
  eps = .Machine$double.eps^0.5
)
```

### Arguments

<code>pm</code>	source polynomial matrix
<code>point_vector</code>	vector of interpolation points
<code>round_digits</code>	we will try to round result on each step
<code>eps</code>	calculation zero errors

### Details

Default value of ‘`eps`’ usually is enough to determinate real zeros.

In a polynomial matrix the head elements are the first non-zero polynomials of columns. The sequence of row indices of this head elements form the shape of the polynomial matrix. A polynomial matrix is in left-lower triangular form, if this sequence is monoton increasing.

This method offers a solution of the triangulrization by the Interpolation method, described in the article of Labhalla-Lombardi-Marlin (1996).

### Value

Tranformaiton matrix

---

triang_Sylvester	<i>Triangularization of a polynomial matrix by Sylvester method</i>
------------------	---

---

### Description

The function `triang_Sylvester` triangularize the given polynomial matrix.

### Usage

```
triang_Sylvester(pm, u, eps = ZERO_EPS)
```

### Arguments

<code>pm</code>	an polynomial matrix to triangularize
<code>u</code>	the minimal degree of the triangularizator multiplicator
<code>eps</code>	threshold of non zero coefficients

### Details

The `u` parameter is a necessary supplementary input without default value. This parameter give the minimal degree of the searched triangularizator to solve the problem.

In a polynomial matrix the head elements are the first non-zero polynomials of columns. The sequence of row indices of this head elements form the *shape* of the polynomial matrix. A polynomial matrix is in left-lower triangular form, if this sequence is monoton increasing.

This method search a solution of the triangulrization by the method of Sylvester matrix, described in the article Labhalla-Lombardi-Marlin (1996).

### Value

T - the left-lower triangularized version of the given polynomial matrix U - the right multiplicator to triangularize the given polynomial matrix

### References

Salah Labhalla, Henri Lombardi, Roger Marlin: Algorithm de calcule de la reduction de Hermite d'une matrice a coefficients polynomiaux, Theoretical Computer Science 161 (1996) pp 69-92

---

zero.round	<i>Rounds objects to zero if there is too small</i>
------------	---

---

### Description

Rounds objects to zero if there is too small

### Usage

```
zero.round(x, eps = ZERO_EPS)

## S4 method for signature 'polynomial'
zero.round(x, eps = ZERO_EPS)

## S4 method for signature 'polyMatrix'
zero.round(x, eps = ZERO_EPS)
```

### Arguments

x	an R object
eps	Minimal numerical value which will not be treated as zero

### Details

By default eps = {r} ZERO\_EPS

### Methods (by class)

- polynomial: rounding of a polynomial means rounding of each coefficient
- polyMatrix: rounding of a polynomial matrix

### See Also

[is.zero\(\)](#)

### Examples

```
# numerical
zero.round(1) ## 1
zero.round(0) ## 0
zero.round(0.1, eps=0.5) ## 0
zero.round(c(1, 0, .01, 1e-10)) ## 1.00 0.00 0.01 0.00

# polynomials
zero.round(parse.polynomial("0.1 + x + 1e-7 x^2")) ## 0.1 + x
zero.round(parse.polynomial("0.1 + x + 1e-7 x^2"), eps=0.5) ## x
```

```

# polynomial matrix
zero.round(parse.polyMatrix(
  "1 + 0.1 x, 10 + x + 3e-8 x^2, 1e-8",
  "0.1 + x^2, .1 + 1e-8 x^4, 1e-8 x^5"
))
##           [,1]      [,2]      [,3]
## [1,]      1 + 0.1x  10 + x      0
## [2,]      0.1 + x^2      0.1      0

zero.round(parse.polyMatrix(
  "1 + 0.1 x, 10 + x + 3e-8 x^2, 1e-8",
  "0.1 + x^2, .1 + 1e-8 x^4, 1e-8 x^5"
), eps=0.5)
##           [,1]      [,2]      [,3]
## [1,]          1  10 + x      0
## [2,]         x^2          0      0

```

---

zero\_lead\_hyp\_rows      *Get zero lead hyper rows of size sub\_nrow of matrix M*

---

### Description

Get zero lead hyper rows of size sub\_nrow of matrix M

### Usage

```
zero_lead_hyp_rows(M, sub_nrow, esp = ZERO_EPS)
```

### Arguments

M	Numerical matrix
sub_nrow	Size of hyper row
esp	Machine epsilon to determinate zeros

### Value

vector of idx of hyperrows, NaN for columns without zeros

---

zero_lead_rows	<i>Get zero lead rows of matrix M</i>
----------------	---------------------------------------

---

**Description**

Get zero lead rows of matrix M

**Usage**

```
zero_lead_rows(M, eps = ZERO_EPS)
```

**Arguments**

M	Numerical matrix
eps	Machine epsilon to determinate zeros

**Value**

vector of idx (length is equal to column number), NULL in case of error

---

[,polyMatrix,missing,missing,missing-method	<i>Extract or Replace Parts of a polynomial matrix</i>
---	--

---

**Description**

Extract or Replace Parts of a polynomial matrix

**Usage**

```
## S4 method for signature 'polyMatrix,missing,missing,missing'
x[i, j, ..., drop = TRUE]

## S4 method for signature 'polyMatrix,missing,ANY,missing'
x[i, j]

## S4 method for signature 'polyMatrix,ANY,missing,missing'
x[i, j]

## S4 method for signature 'polyMatrix,logical,logical,missing'
x[i, j]

## S4 method for signature 'polyMatrix,logical,numeric,missing'
x[i, j]
```

```
## S4 method for signature 'polyMatrix,numeric,logical,missing'  
x[i, j]  
  
## S4 method for signature 'polyMatrix,numeric,numeric,missing'  
x[i, j]  
  
## S4 replacement method for signature 'polyMatrix,missing,missing,ANY'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,missing,ANY,ANY'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,ANY,missing,ANY'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,numeric,numeric,numeric'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,numeric,numeric,matrix'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,numeric,numeric,polynomial'  
x[i, j] <- value  
  
## S4 replacement method for signature 'polyMatrix,numeric,numeric,polyMatrix'  
x[i, j] <- value
```

### Arguments

x	a polynomial matrix
i	row indeces
j	column indeces
...	unused
drop	unused
value	new value

### Functions

- [,polyMatrix,missing,ANY,missing-method: get columns
- [,polyMatrix,ANY,missing,missing-method: gets rows
- [,polyMatrix,logical,logical,missing-method: gets by logical index
- [,polyMatrix,logical,numeric,missing-method: gets by logical index and numerical indices
- [,polyMatrix,numeric,logical,missing-method: gets by logical index and numerical indices
- [,polyMatrix,numeric,numeric,missing-method: gets by row and column indices

- [`<-`,polyMatrix,missing,missing,ANY-method: replace o matrix by a new one
- [`<-`,polyMatrix,missing,ANY,ANY-method: assigns rows
- [`<-`,polyMatrix,ANY,missing,ANY-method: assigns columns
- [`<-`,polyMatrix,numeric,numeric,numeric-method: replace part of matrix by one number
- [`<-`,polyMatrix,numeric,numeric,matrix-method: replace part of matrix by another numerical matrix. Size of the new matrix should be same as replaced part
- [`<-`,polyMatrix,numeric,numeric,polynomial-method: replace part of matrix by one polynomail
- [`<-`,polyMatrix,numeric,numeric,polyMatrix-method: replace part of matrix by another polunomial matrix. Size of the new matrix should be same as replaced part

---

%\*%,polyMatrix,polyMatrix-method

*Matrix multiplication*

---

### Description

Matrix multiplication accepts both polynomial and numerical matrices.

### Usage

```
## S4 method for signature 'polyMatrix,polyMatrix'
x %*% y
```

```
## S4 method for signature 'polyMatrix,matrix'
x %*% y
```

```
## S4 method for signature 'matrix,polyMatrix'
x %*% y
```

### Arguments

x, y                    first and second operands



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